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| **EYFS**  | **Exchanging and Sharing Information – Digital imagery**  |  **Term 3** |
| **ICT Skills**  | **ICT Knowledge and Understanding**  |
| **Graphics Packages** * Use the tools in a simple painting program (eg brush, fill tool, colour selection, stamp) perhaps on a whiteboard or interactive screen.
* Use an object based graphics program to create a scene by dragging objects into place on a background

**Digital photographs** * Use a digital camera (both real and in role play)
* With help download images from a camera to computer
* Experiment with light and images using OHPs, torches, fairy lights etc. Use digital camera to record the result.

**Video** * Capture simple short video clips.
 | * Understand that computers are good for still and moving images (video)
* Understand there are a variety of tools in a graphics package and they each have a different purpose
* Understand digital still or video cameras can capture an image.
* Talk about their use of a paint package and their choice of tools

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| **Assessment opportunities**  | **ICT Outcome**  |
| ▪ Take digital images and videos ▪ Describe and talk about their work when using ICT and their choice of tools  | EYFS: With support where appropriate: take and use digital pictures, control and respond to video, use simple tools in a painting program. L1: Use a range of simple tools in a paint package / image manipulation software to create / modify a picture.  L2: Use a range of tools in a paint package / image manipulation software to create / modify a picture so that it communicates a specific idea. Create a simple animation to tell a story.  |
| **Suggested software/ hardware**  | **Vocabulary**  |
| ▪ 2Paint ▪ 2Design and make ▪ 2Publish+  | ▪ Smartboard ▪ Ipad▪ Digital camera ▪ Flipcam  | ▪ brush ▪ stamp ▪ fill ▪ video   |   |